

Junior Division Coastal Conference

***** All these rules are a supplement to LL Book Rule*****

1. The age structure for the Junior Division Coastal Conference is set in the 2016 little league handbook.
2. 12 game schedule – plus playoffs
3. Junior Division games have a 2 hour 45 min time limit. A new inning will not start after this time limit. (if a game is in the middle of an inning that inning will be completed). Regular season games may end in a tie. Playoff games will continue inning by inning until a winner is announced.
4. Both teams at each game will supply two new baseballs. After those four are used, both teams should help out with supplying additional balls but the home team is ultimately responsible for them.
5. A 10 run Mercy rule is in effect, the game ends after 5 innings (4 1/2 innings if the home team is ahead) if a team leads by 10 or more runs.
6. Pitch counts per the Little League 2016 Hand Book. We will be using the Toms River East Little League website and pitch count (for both teams) and final score to be entered following an email to bears1035@comcast.net.
7. EVERYONE bats (no exceptions) and each player must play a minimum of 3 innings.
8. All scores must be reported within 24 hours of the game being completed. Rules, schedule , team rosters , coaches contact and pitch count will be posted on the website.
9. One balk warning without the runners advancing per new pitcher during regular season play. No warnings to be issued during post season play.
10. Any player arriving from a school game must wear his Little League shirt and cap. Little League Pants, socks and belt are not required in this instance
11. All games that are postponed due to rain/weather shall be rescheduled within 5 days and played within 10 days from the original date. PA's shall work together to get the games rescheduled within this time frame. If one or both teams do not show up for the makeup game then the team/s that does not show up shall forfeit the game.
12. *Any team that forfeits a game that game will go in standing as a 7-0 loss for the forfeiting team and a 7-0 win for the other team. If both teams have to forfeit they will both get 7-0 lose against them. **Score against is one of the tie breakers for the playoffs seeding.***

13. Any tie game that is suspended because of weather, time or curfew shall follow the same make rules as the rainouts and be picked up from the point the game ended. Exception is the two teams can agree to pick it up prior to the start of the next time they play against each other. If a game is called in the first inning the game will start over. If it is called in inning 2 thru 5 then the game will be picked up where it was left off, if it is called after the 5th inning then it will be considered completed BUT if it is called WITHOUT a full inning being completed the score will roll back to the last full inning.

14. All games regular and post season, umpire ruling is final no exceptions!!!!

15. Pool players will be allowed and administered by the PA's of each league to the best of their ability

16. PA's administer the selection of the pool player. The PA's should do their best to select the players on a rotating basis also try to keep the skill set as equal to the player they are replacing
 - a. Pool players are not eligible to pitch
 - b. Pool players must play an outfield position and cannot pitcher
 - c. Pool players can be picked from the junior division or from any team in the league
 - d. Pool player must bat last. If that pool player has already batted and another player for that team shows up that new player will bat after the pool player.
 - e. Pool player must wear the uniform of his Little League team
 - f. Maximum of two pool player per game per team.
 - g. Pool player **CANNOT** play more innings then a regular player for that team

17. Borrowing a player, from the opposing team, is allowed if you have only 8 players, the player to be borrowed would be the last batted out from the opposing team with the exception of the pitcher and catcher. Exceptions in the first inning the borrowed player must be the last batter in the lineup. The borrowed must play the outfield.

18. There will be a 15 minute waiting period to produce enough players to start a game. After 15 minutes is a team only has 8 players then they would borrow a player until there ninth player shows up. If a team has less than 8 players because of a conflict with a school game or other function and you know those players are on the way then the wait time can be extended to 30 Minutes. **Unless both coaches agree to wait longer then the team that is short a player shall forfeit.**

19. NO POOL PLAYERS IN THE PLAYOFFS

20. Any ties in the standing will be decided by head to head play first, runs against second, coin flip third

21. All trophies will be handled by each league as they see fit but we have a trophy for the Champion and each year we will add a plate for that years winning team so that trophy can move from league to league (Similar to the Stanley Cup Trophy)